Michigan History

**Tell Us About Your Assigned Community!**

You are going to select a community to research. Below are some (but not all) of the things you may be interested in researching.  
After you have completed your research, you will compile your information into a PowerPoint Presentation that you will present to the class.

**Your Community's History**

* County Histories
* Historical Images
* Maps
* Newspapers
* Property Records

**Paint a picture for us (actually use pictures too!)**

* What sounds will you hear in the community? (city, scenic community?)
* What tastes can you find in the community? (home to a garbage dump? Borders Lake Michigan?)
* What does the community look like? What doesn’t it look like?

**5 W questions**

* *What* is the community most famous for, or what should it be famous for?
* *Where* is the community located? Where in the community do people go to be social/hang out?
* *When* is the community most enjoyable? Most annoying?
* *Why* do people live here?
* *How* would residents change the community if we could?

**What if questions**

* What if this community didn’t exist? What would be missing? What would be here instead?
* What if the community won an award of many millions of dollars? What could be done with the money to improve the community?

**Grading:** Your project assignment will be graded using the following criteria:

5 points for telling about the **history** of the town.

5 points for “painting” an accurate **picture** of your town.

5 points for answering **What**. What is the community famous/known for? What makes it attractive?

5 points for answering **Where**: Where is the community located? Where in the community do people go to be social/hang out?

5 points for answering **When**: *When* is the community most enjoyable? Most annoying? Is it a resort town? Manufacturing? Family? Young adults?

5 points for answering **Why/Who/How**: *Why* do people live here? Who lives here? *How* would residents change the community if we could?

5 points for **presenting** to the class